

Competent Leadership Program Requirements

Most projects you have to complete to earn your Competent Leadership (CL) award can be accomplished just by bringing your CL Book with you to each meeting, and getting someone to evaluate you as you serve in various capacities like Grammarian, Speech Evaluator and such. In fact, 7 of the 10 projects can be completed during the course of the year in this fashion. It's not as daunting as it might at first seem, and pursuing this manual will help you develop your leadership skills in addition to your speaking skills. Just start out by bringing your Competent Leadership book with you each week, and as you fill the various roles of Toastmaster, Table Topics Master, Grammarian, Timer, etc. just remember to get your performance evaluated by one of your fellow club members. Before you know it, you'll be in a position to earn your Competent Leadership Award.

Project 1: Listening and Leadership

Read Chapter; serve in all 3 of these roles:

- Speech Evaluator
- Table Topics Speaker
- Ah-Counter / Grammarian

Project 2: Critical Thinking

Read Chapter; serve in 2 of these 3 roles:

- Speech Evaluator
- Grammarian
- General Evaluato

Project 3: Giving Feedback

Read Chapter; serve in all 3 of these roles:

- Speech Evaluator
- Grammarian
- General Evaluator

Project 4: Time Management

Read Chapter; serve as **Timer** and 1 other role:

- Timer**
- plus 1 of the following ---
- Toastmaster-of-the-day
- Speaker
- Grammarian
- Table Topics Master

Project 5: Planning and Implementation

Read Chapter; serve in 3 of these 4 roles:

- Speaker
- General Evaluator
- Toastmaster-of-the-day
- Table Topics Master

Project 6: Organizing and Delegating

Read Chapter; serve in any 1 of these 6 roles:

- Help organize a club speech contest
- Help organize a club special event
- Help organize a club campaign or non-speech contest
- Help organize a club Public Relations campaign
- Help produce a club newsletter
- Assist the club's webmaster

Project 7: Developing Your Facilitation Skills

Read Chapter; serve in 2 of these 4 roles:

- Toastmaster-of-the-day
- General Evaluator
- Table Topics Master
- Greet and welcome a guest at a club meeting

Project 8: Motivating People

Read Chapter; serve in 3 of the following (1 must be as Chair)

- Chair a Club Membership Campaign or Contest, or
- Chair a Club Public Relations Campaign
- plus 2 of the following ---
- Toastmaster-of-the-day
- Speech Evaluator
- General Evaluator

Project 9: Mentoring

Read Chapter; serve in 1 of these 3 roles:

- Mentor for a New Member
- Mentor for an Existing Member
- Guidance Committee Mbr for Someone Working on a High Performance Leadership Program

Project 10: Team Buidling

Read Chapter; serve as both TM & GE or 1 role below:

- Toastmaster-of-the-day and
- General Evaluator
- or 1 of the following ---
- Chair of Club Membership Campaign or Contest
- Chair of Club Public Relations Campaign
- Chair of Club Speech Contest
- Chair of Club Special Event
- Editor of a club newsletter